Stukeley Federation Physical Education KS1

Throughout the year the children will cover a variety of aspects of the PE curriculum to ensure all children:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

Autumn 1	Games – Fundamentals of movement – Sports coaches
	 To move safely and actively about the space
	 To move actively and safely about the space when using equipment
	Gym – YR/Y1 – Wide, Narrow, Curled (Unit G Y1
	 To travel, balance and jump confidently showing a variety of body shapes
	 To understand and demonstrate contrasts in level and shape
	 To observe, copy and describe what others are doing
	Select and link together three different movements
	Gym – Y1/Y2 – Pathways, straight, zig-zag and curving (Unit 1 Y2)
	 To travel confidently and competently in different ways and on different body parts To understand and create different pathways and may a in different directions
	 To understand and create different pathways and move in different directions To link together three different meyoments showing contracts in speed and level
	 To link together three different movements showing contrasts in speed and level Perform a limited range of skills with a partner
Autumn 2	Games – Throwing and catching – Sports coaches
	 To know and show different ways of using a ball
	 To understand how to use apparatus for its intended purpose
	 To throw and catch using a range of apparatus
	 To understand the concept of aiming games
	Dance – YR/Y1 – The rainbow fish and we're going on a bear hunt (Unit 4 Y1)
	 Perform the basics actions with increasing control
	 Choose appropriate dance actions and phrases to convey the meaning of the story
	 Rehearse their dance to perform it with quality and style
	 Remember and repeat simple actions to make up the dance idea
	 Perform basic dance actions of travelling, turning, gesture, shape, jumping and stillness N4/V2 For and eventing, Washing day, Userda's Surprise (Usit 2)(4)
	Dance – Y1/Y2 – Fog and sunshine, Washing day, Handa's Surprise (Unit 3 Y1)
	 Travel smoothly by rolling and sliding Change and vary actions – understand and demonstrate the contrasting dynamic elements of heavy and light
	 Change and vary actions – understand and demonstrate the contrasting dynamic elements of neavy and light Perform the basic actions with increasing control
	 Explore actions in response to the stimuli

Spring 1	 Games – Ball skills – Sports coaches To steer and send a ball safely in different directions using a bat To improve the co-ordination, control and consistency of their actions To use and vary simple tactics Gym – YR/Y1 – Travelling taking weight on different body parts (Unit C YR) To travel with control on different body parts To show an awareness of different speeds and levels Link movements together To safely transfer work from the floor to apparatus Gym – Y1/Y2 – Wide, Narrow, Curled (Unit G Y1) To travel, balance and jump confidently showing a variety of body shapes To understand and demonstrate contrasts in level and shape To observe, copy and describe what others are doing Select and link together three different movements
Spring 2	Games – Net and Wall games – Sports coaches To develop and extend their sending and receiving skills To know rules for a game To develop simple group tactics To move actively and safely about the space and in teams Dance – YR/Y1 – The scarf, painting patterns and the Hungry Caterpillar (Unit 4 YR) Recognsie and show wide, thin and ball shapes Jump and land with control Recognise and use light, rising and sinking movements Repeat short phrases of movement Follow and copy a partner Make patterns in the air and on the floor Recognise and use curled and stretched shapes, both in a stationary position and on the move Dance – Y1/Y2 – Words and word messages and The Three little pigs (Unit 3 Y2) Work co-operatively in pairs or small groups Change and vary actions Use a variety of basic actions to create their dance, turning, jumping, gesture, shape, stillness and travelling Be able to follow a narrative
Summer 1	 Games – Striking games – Sports coaches To develop and extend their sending and receiving skills To know rules for a game To develop simple group tactics To move actively and safely about the space and in teams Gym – YR/Y1 – Flight, bouncing, jumping and landing (Unit D Y1)

	 To bounce, hop, spring and jump using a variety of take offs and landings To observe, recognize and copy different body shapes To link together two or more actions with control and be able to repeat them To describe what they see using appropriate vocabulary Gym - Y1/Y2 - Turning, spinning and twisting (Unit J Y2) To turn, spin and twist on different body parts, showing control and co-ordination To understand that one part of the body must be 'fixed' To create a twist, to link together three movements showing contrasts in speed and level To use their understanding of turning, spinning and turning to adapt work safely from the floor to the apparatus
Summer 2	Athletics – Sports coaches or Val S Unit 2 • To remember and repeat a series of running, throwing and jumping activities with growing control • Familiarise themselves with equipment and use it appropriately • To practice key skills for sports day- skipping, running, balancing, jumping Dance – YR/Y1 – Streamers, conkers and playing with a ball (Unit 1 Y1) • Make rounded, wide and thin shapes with their bodies • Draw rounded and spiky shapes in the air • Move in different directions and high and low • Travel rhythmically on feet, hopping and skipping • Move and freeze with control and co-ordination • Recognize and respond to changes in music Dance – Y1/Y2 – The rainbow fish and we're going on a bear hunt • Perform the basics actions with increasing control • Choose appropriate dance actions and phrases to convey the meaning of the story • Rehearse their dance to perform it with quality and style • Remember and repeat simple actions to make up the dance idea • Perform basic dance actions of travelling, turning, gesture, shape, jumping and stillness